

Damage Log and Panels

I use various Damage Panels with my All-in-One (AIO) mods. Besides a different look, the major difference is in the information about hits taken and how they are displayed. Here is a listing and some examples of the damage panels I use.



Grandpa's Damage and Hitlog (No XVM)

This mod adds a Damage Log (who you hit) and a HitLog (who hit you) to the standard Damage Panel configuration. Will also work with many of the custom damage panel configurations such as Gambiter . See here for additional [damage panels](#)

DOES NOT REQUIRE XVM

INSTALLATION

- To install, move the mdos and res_mods folder from the archive file into the World of Tanks game directory.
- Font installation, install the fonts in the font folder of the archive if not already installed. Right click on font and choose install.

MOVING PANELS

- Graphics Version ONLY
- LEFT CONTROL + Arrow keys move the small panel
- RIGHT CONTROL + Arrow key move the Detail (lower) panel
- OR CTRL + grab with mouse cursor and move to desired location

Graphics Version:



Hitlog



Hitlog Legend



Damage Log Legend

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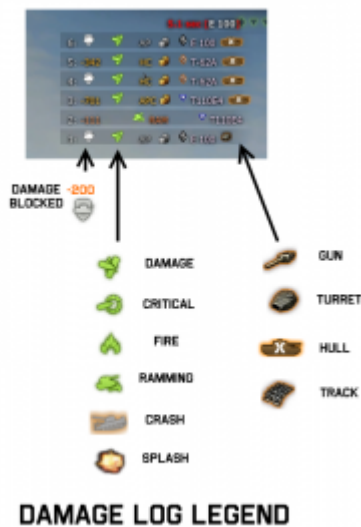


Grandpa's Damage Log (No XVM)

NEW FOR 0.9.16

I have multiple Damage Panels that I use, but they all use the same **Damage Log**. This download contains two variations of the damage log configuration. This log will work with ALL square damage panel mods.

Now with three (3) options depending on how much of the new War Gaming Interface you want to use. To **install** move/copy the res_mods directory from the option of your choice into the World of Tanks game directory.



The options are:

Option 1 – Full WG Options

Move the res_mods directory from the Option1_Full_WG directory in the archive (zip) to your World of Tanks game directory. Then in game, go to Menu->Setting->Feedback and choose the following options.



Option 2 – Partial WG

Use with XVM

Move the res_mods directory from the Option2_Partial_WG directory in the archive (zip) to your World of Tanks game directory. Then in game, go to Menu->Setting->Feedback and choose the following options.



Option 3 – No WG

Use with XVM

Move the res_mods directory from the Option3_No_WG directory in the archive (zip) to your World of Tanks game directory. Then in game, go to Menu->Setting->Feedback and choose the following options.



The **Graphics Log** is shown in this image and it is the DEFAULT for the install from this archive. To convert to the **Text Only** version, rename res_mods/configs/DamageLog directory to DamageLog_Graphics and rename the DamageLog_Text to DamageLog

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KISS Damage Panels

This is a set of damage panels from the KISS AIO selection.

To Install:

- Choose your logo from the archive (zip) directory
- Copy/move the gui directory from the archive (zip) to res_mods/x.x.x/
- Where x.x.x is the current game version

Standard KISS



Transparent KISS



Zayaz Damage Panel



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Enjoy!

[Damage Panels and Damage Log](#)

Posted: February 1, 2015

This is for those players looking for a version of the damage log (damage taken) for use with the standard [...]

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[KISS Standard 9.8.2 Changes](#)

Posted: June 1, 2015

Since the Zayaz (Round) Damage Panel is no longer working, I had switched to the Grandpa's HUD for a time. [...]

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[Installing Optional Damage Panels](#)

Posted: June 10, 2015

The DEFAULT Damage Panel for KISS Standard (9.8.5) is Grandpa's Pseudo Damage Panel (the one for 9.8.4 version was GambitER [...])

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[KISS Standard AIO 9.8.5](#)

Posted: June 10, 2015

Updated the KISS Standard to 9.8.5, major change in this is going to the Grandpa's Pseudo Zayaz Damage Panel. But [...]

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[0.9.14 Updates](#)

Posted: April 6, 2016

I will be posting all updates for 0.9.14 here. Grandpa's AUDIO mod is no longer working in 0.9.14. I will [...]

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[New Damage Panel Mod – Update](#)

Posted: September 3, 2016

Show Your Colors! I have created Damage Panels with semi-transparent background emblems for most of the countries that visit the [...]

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[0.9.16 Update Information](#)

Posted: December 9, 2016

The following have been updated and or tested to work in 0.9.16 12/9/2016 – Updated the following to XVM version [...]

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0.9.18 Updates

Posted: May 11, 2017

5/12/2017 – Bugfix for the bollowing: KISS AIO, KISS XVM, WoW XVM, removed the old wotmod file Following remodels corrected; [...]

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[0.9.21.x.x Update Information](#)

Posted: January 12, 2018

.. Updates and information are listed below.. 1/12/2018 – Updated KISS AI0 and KISS XVM to XVM 7.3.3 1/11/2018 – Updated [...]

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